

Game Design Document

ESCAPE

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CONCEPT – GENERAL

GENRE

3D

Pseudohacking

Simulation

NARRATIVE THEMES

Isolation

Desperation

Escape

SETTING

Flat

Sci-Fi

Dark

SHORT DESCRIPTION

You are trapped in a house without any doors or windows. The only source of hope is an old laptop.

LONG DESCRIPTION

You are a young man whose life isn't really enjoyable. You have no friends, no love; you're just doing your thing – going to work, going back home, sleeping, and repeating the same routine. One day, everything changes. As usual, you sit at your office desk and receive an unexpected message offering you a chance to transform your life. Impulsively, you click on YES. Everything went black. After regaining consciousness, you find yourself in a room without any doors or windows, feeling isolated and confused. The only source of hope is an old laptop. Good luck.

STORY – WHAT HAPPENED?

ESCAPE

As usual, you sit at your office desk and receive an unexpected message offering you a chance to transform your life. Impulsively, you click on YES. Everything went black.

ISOLATED

You got kidnapped by a mean organization. As soon as you regain consciousness, you see yourself trapped in a small flat without any doors or windows.

PSEUDOHACKING

The only source of hope is an old laptop. You have to use the command shell to unlock files, repair corrupted folder, and translate binary codes. Luckily, you was always interested in stuff like that.

GAMEPLAY – GENERAL

MECHANICS

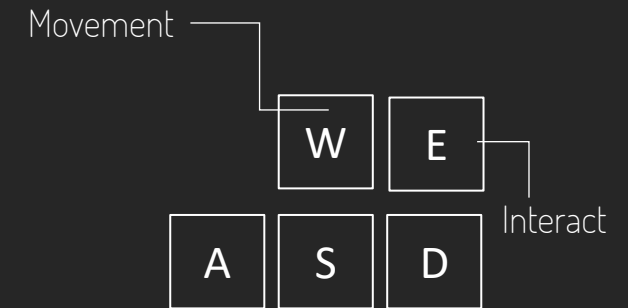


COLLECTABLES



WORLD

LOOP & GOAL



Controller not supported!



LOGO & GUI

Logo

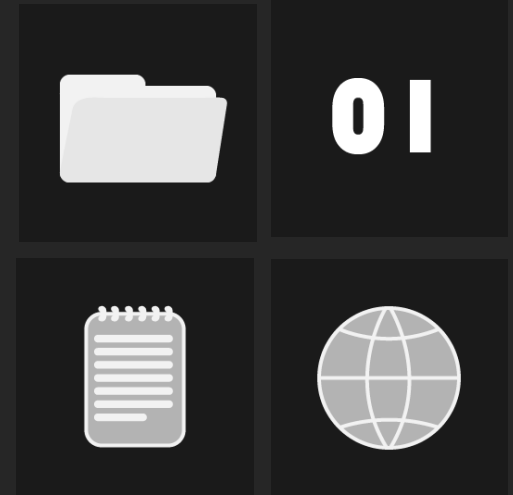


UI

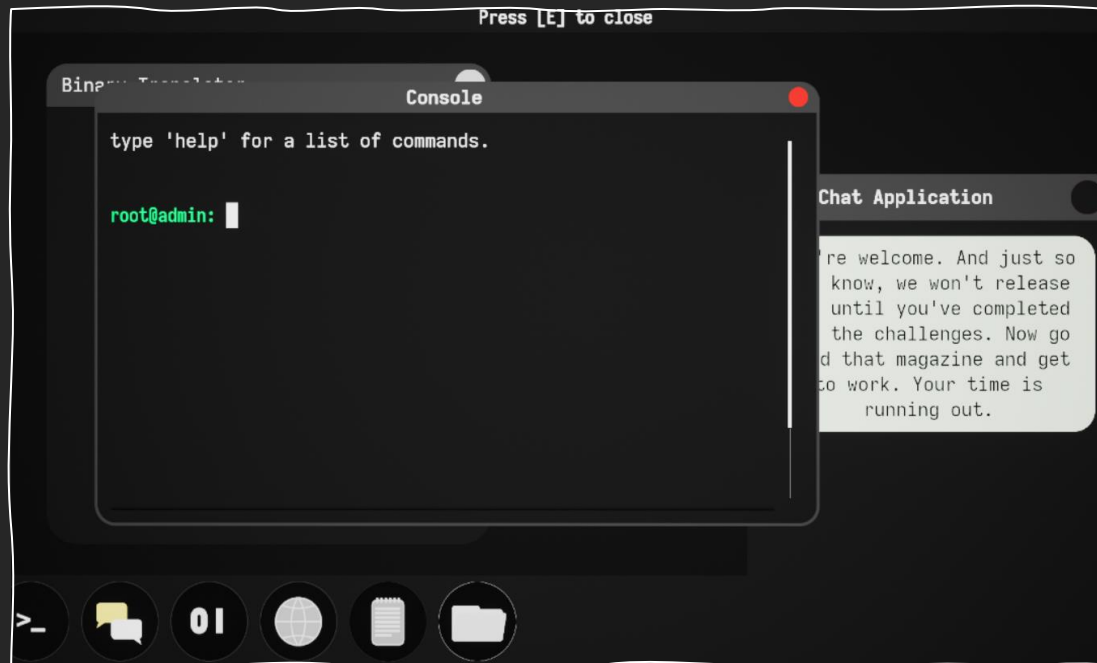


Minimalistic Main Menu

Application Icons



Command Shell,
Chat System,
Icons



Thumbnail



SOUND & MUSIC

Goal

The goal is a nice, electro background music and many sound effects, so the flat will feel more alive for the player.

Sound Effects

Flashlight

UI

Terminal

Pick up

Buttons

etc

Music

GENRES

Action, Electro, Cyberpunk

CREDITS

Soundtrack: „Neon City“ by Marten Moses

WeLoveIndies [Sound Effects]

EpidemicSounds [Music]

Reaper [Sound Editing]